

Aspiring to Start a Venture

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1. Venture Environment in Japan Recent Changes in Venture Environment

Before 2000

- ♦ No proper market for IPO
- Engineers stuck to large corporations
 - Life-time employment.
 Strong sense of belonging to a company
 - Changing jobs was considered as a failure
- "Follow others" mentality in large companies
 - Every company develops every product
 - Maintain all businesses for the time being no matter what the performance is

After 2000

- ◆ Introduction of Mothers, Nasdaq Japan and modification of OTC
- ◆ Started to change jobs more freely
 - Change of mind-set
 - Departure from traditional "Company first" notion
 - Actively invest in their own development
- ◆ True restructuring finally happening which creates more spin-outs and early retirement
- ♦ Stronger pressure from stock market
- **♦** Buy-out firms more active



Recent Changes in Venture Environment

Before 2000

- ◆ Limited risk money* to high-tech ventures. VCs did not have skills nor intensions to help in a hands-on manner
- Difficult to leverage research results from universities





After 2000

- ◆ Foreign VCs with very hands-on style started activities in Japan (Warburg Pincus, Ignite, Techfarm)
- ♦ Some changes going on in traditional Japanese VCs
- ◆ Professors at a national university can now become a CEO or a board director of a company
- ◆ TLOs have been introduced and activated
- Systematic efforts in regional government like Fukuoka started
- ♦ Venture CEOs after successful IPOs started to invest



^{*} Except for the time of Internet bubble



Recent IPOs in Japan

Company name	Area	Market cap	Time to IPO
◆ Yozan	♦ Key RF technologies for IMT-2000	\$1,089 mil	10 yrs 1
◆ Real Vision	◆ High performance 3D graphic engine	\$295 mil	mths
◆ Open Loop	◆ Security solution for wireless	\$400 mil	4 yrs 6 mths
♦ ACCESS	commerce	\$478 mil	3 yrs 5 mths
◆ Cyberd	Browsers for mobile phones	\$210 mil	4 yrs 4 mths
♦ IRI	 Content development for mobile 	\$621 mil	2 yrs 3 mths
◆ Rakuten	phones	\$794 mil	3 yrs
◆ Monex	Internet system development	\$700 mil	3yrs 2 mths
Securities	◆ E-shoppoing mall	\$713 mil	1yrs 4 mths
♦ E-trade	◆ Online trading	\$324 mil	2 yrs 3 mths
◆ Vector	◆ Online trading		3 yrs 9 mths
	♦ Software download service		



- 1. Possibly easier to do an IPO than in US. Also, company valuation seems reasonably high
 - 2. Few high-tech ventures...relatively easy to capture attention of investors

^{*} As of May 14, 2001



2. Issues and a Venture Development Mechanism in Japan

- Limited numbers of entrepreneurs ...difficult to have strong motivation
- Many large companies started as a venture, but then quickly became bureaucratic.
- Difficult to get high returns which justify risks associated with ventures
- Difficult to leverage output from universities and research institutes

- ♦ How should we stimulate top-quality engineers to start a venture?
- ♦ How should we increase ventures from universities and research institutes?

Venture Environment in Korea



Structural change due to economic crisis in 1997-1998

Strong entrepreneurship

Strong government support

Abundant investors

Very advanced Internet infrastructure

Many excellent engineers left leading companies and started ventures.
Also, aggressive effort started from universities and research institutes



Strong Entrepreneurship in Korea

Number of people left in 1999-2000

Samsung SDS

Largest SI company in Korea

2,000 out of 6000

Samsung Research Institute

No.1 research institute in Korea

200-300 out of

700-800

ETRI

Leading research institute for telecommunication in Korea

500-600 out of

2500

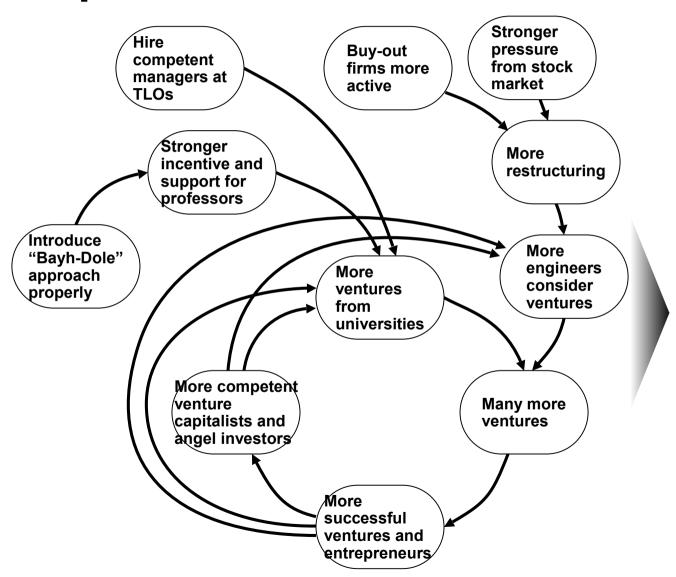


Many left and started ventures as a team, which helped them reach a critical mass quickly

Source: Interview (October and November in 2000)



Venture Development Mechanism in Japan



Needs more time to expect more engineers leaving large companies. University ventures may contribute more quickly



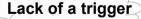
True Reasons Why University Ventures are Not Successful Yet

Basic requirement

- Can universities own patents?
- **♦** Can inventors and their department be paid reasonable portion of the royalty?
- ◆ Can Ph.D course student focus on research?
- **♦** Do professors have time for venture related activities?
- ◆ Are TLOs capable enough?

Know-how to change

Are there reasonable incentives at the beginning?



Lack of a trigger ◆ Are their enough role models?



National universities should become an independent entity as soon as possible



Proper allocation system needs to be introduced immediately



Change regulations so that students can be supported financially



Encourage external activities (currently discouraged)



Hire competent managers at **TLOs from external sources**



Design incentive and other programs to initiate and accelerate changes



Create "Stars" and "Champions" on campus, leveraging media



- 1. Basic requirement is not met yet
 - 2. Inter-ministry collaboration is critical

^{*} In the case of MIT, one third of the royalty income after deducting 15% as expense will be paid to the professor who invented



4. What Should I Prepare? Typical Issues Seen at Ventures*

Lack of clear vision and strategy

- ◆ Core technology not reviewed properly from global competition point of view
- ◆ Insufficient differentiation. Lack of clear revenue model
- ◆ Too much dependence on other entities

Weak management team

- **♦** Lack of management perspective
- ◆ Lack of top-quality people especially with logical and strategic thinking who can communicate clearly
- ◆ Dominated by Japanese and tends to lack global perspective and required aggressiveness

Limited utilization of outside support

- ♦ Not familiar with venture capitals, angel investors and other external resources
- Not good at utilizing external board directors and advisory board members

^{*} Interview results with various venture capitalists and entrepreneurs in 2000-2001



Action Needed to Start a Venture

Action

Develop a clear vision and strategy

- ◆ Develop a specific plan in a few pages with a clear image of product and revenue model. If there would be unknown factors, then develop scenarios for a several cases (often ignored)
 - Source of competitiveness
 - Specific product image (Customer needs, Target market, Competition, Product description)
 - How to secure revenue and increase profitability
 - How to utilize outside resources effectively instead of doing everything internally
- ◆ Create a group of entrepreneurs and challenge each other's vision and strategy. Much easier and productive to do this way instead of trying individually (Needs to be done every three month)
- Create a series of opportunities to get to know entrepreneurs in other countries

BREAKTHROUGH

Action Needed to Start a Venture

Action

Recruit a strong team first

- Look for a co-founder who can share vision and value system
- ◆ Look for an international team of management and engineers to be robust and dynamic
- Look for people with working experience in foreign companies

Actively approach venture capitals and angel investors

- ◆ Look for a venture capitalist or an angel investors with strong problem solving capability
- ◆ Actively contact respectable entrepreneurs and share your vision and strategy
- **♦** Actively participate in angel investors forum, etc.
- All points are doable. Required level is not lower just because the CEO is a student
- VCs are seriously looking for high-potential ventures even now